

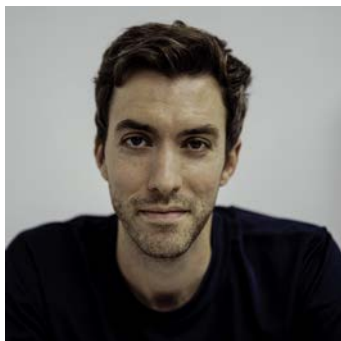
confía

Process Book

Professor Ascanio Colonna di Paliano

IACT 701 Theory of Interaction Design

Team Members



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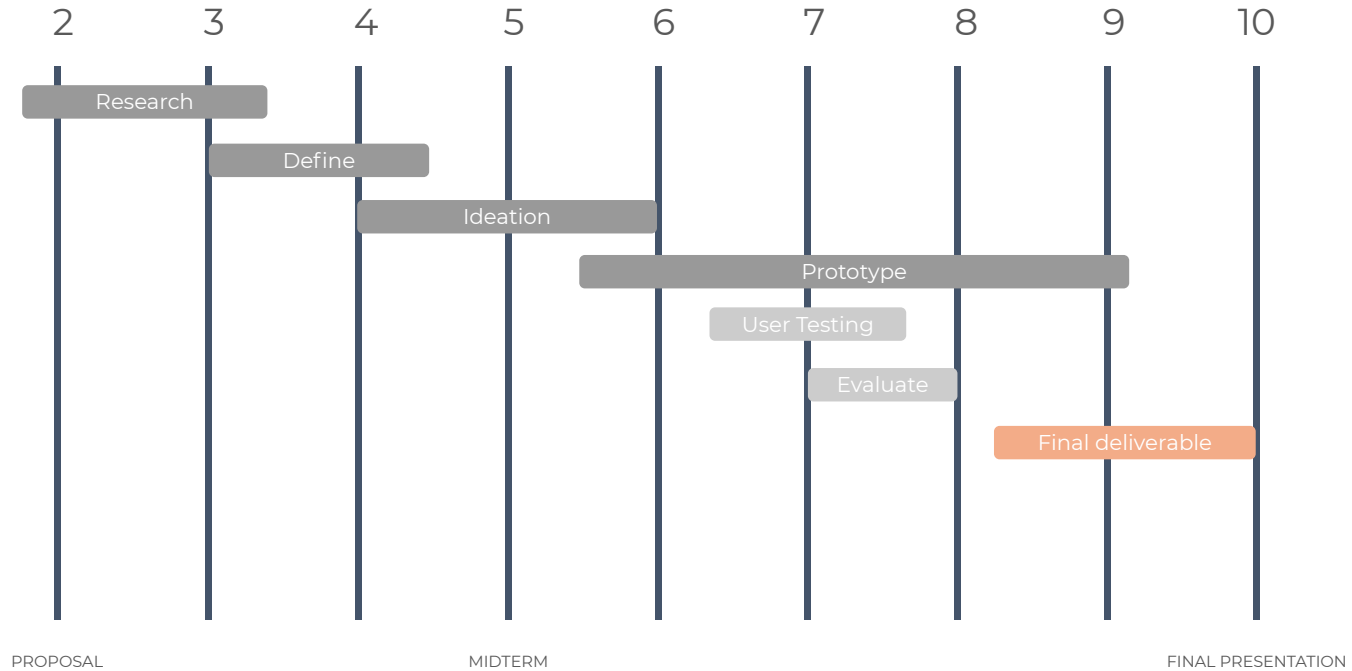
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PROJECT PLAN



1	INTRODUCTION
2	SECONDARY RESEARH
3	PRIMARY RESEARCH
4	AFFINITIZATION
5	USER PERSONA
6	USER JOURNEY MAPS
7	IDEATION
8	DESIGN CONCEPT
9	PROTOTYPE
10	USER TESTING AND EVALUATION
11	FINAL PRODUCT

INDEX.

01 THE PROBLEM

LET'S MEET STEVE



This is Steve. He has been diligently following pandemic protocols for the past year because he has asthma. He wants to make sure all spaces that he enters are safe for him.



Steve wants to go out into public spaces again so he can get food at the grocery store and meet friends for dinner.



Steve isn't sure if he can go back to public spaces since they might be crowded. How can he be sure that it is safe for him to go there?

WHAT ARE HIS OPTIONS?

OPTION A



Steve goes out and hopes for the best. He tests his luck that the establishments he goes to have also followed proper protocols and are screening all people who come for the virus.



Steve spends the rest of week worrying if someone with the virus was actually at the same places he was. He is unsure if he came into contact with someone unless he gets tested or starts to feel sick. He becomes worried about returning to the places.

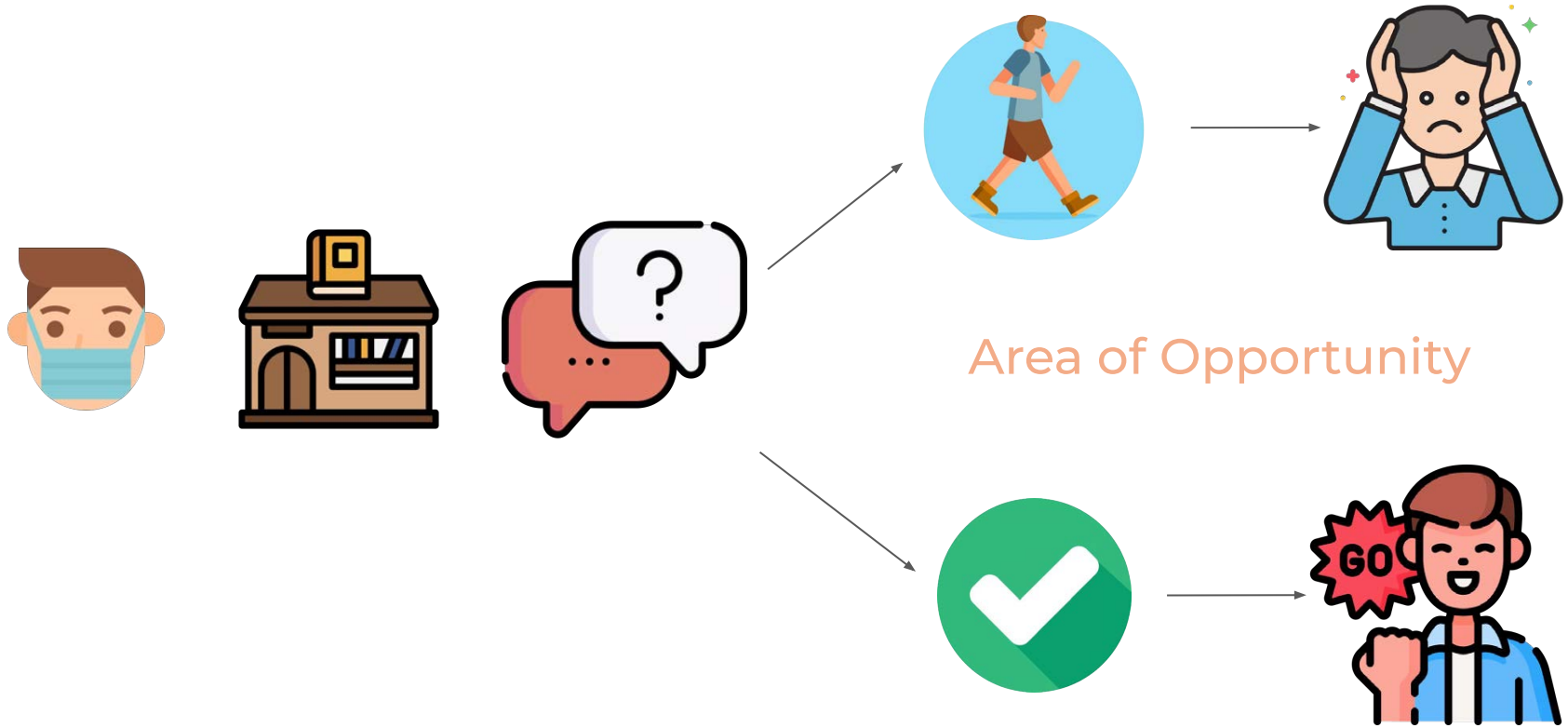
OPTION B



Steve goes out and is able to check for himself the air quality and how many people have been around the areas he went to.



After confirming in real time that the spaces are safe for him, he is able to enjoy himself and feel at confident that everything is fine and does not need to worry.



THE PROBLEM

People lack tools that help them feel safe in public spaces. They can only be held responsible for their actions following security protocols, not for others' behavior or the public space management.

OUR GOAL

We intend to design a user experience product to help people feel safer and confident about Covid-19 when entering a crowded place.

02

SECONDARY RESEARCH

**139,501,934 CONFIRMED CASES
WORLDWIDE**



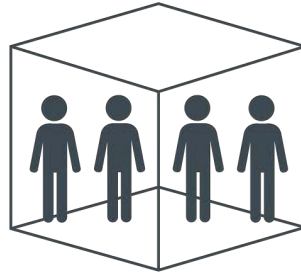
2,992,193 Deaths

“

”

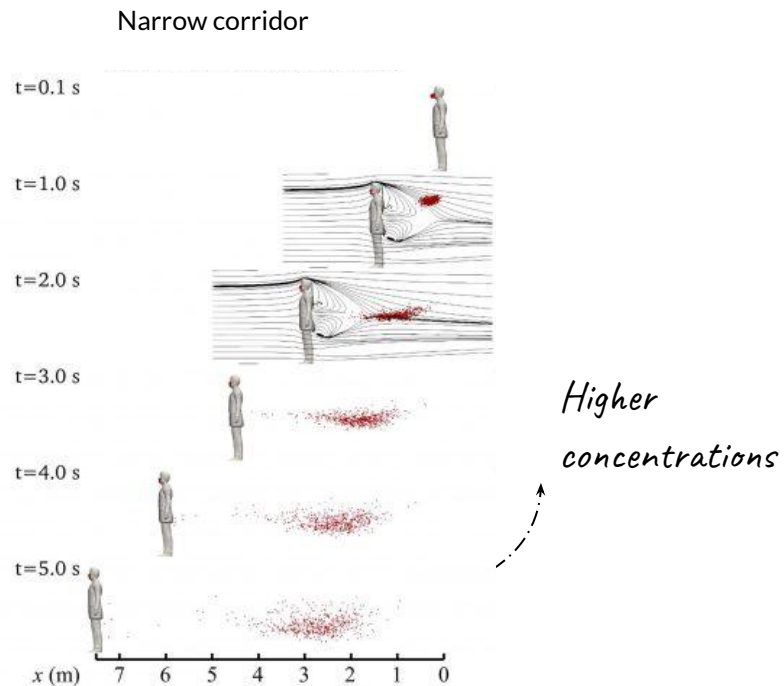
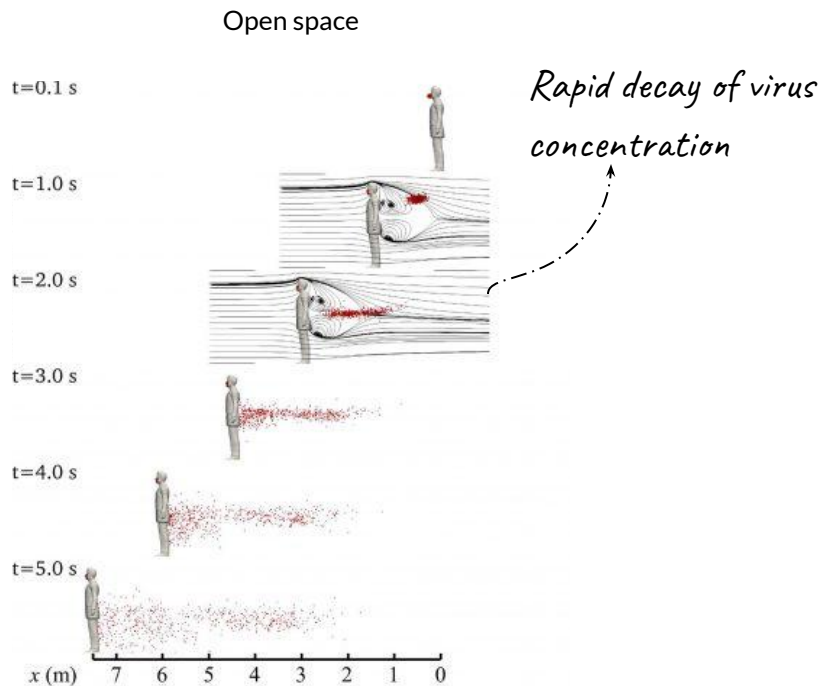
The presence of an infectious person in enclosed spaces for an extended time results in the infection of people who are more than 6 feet away.

ENCLOSED SPACES RETAIN HIGHER COVID-19 CONCENTRATION



Twice the concentration of
open spaces

SARS-CoV-2 STUDIES



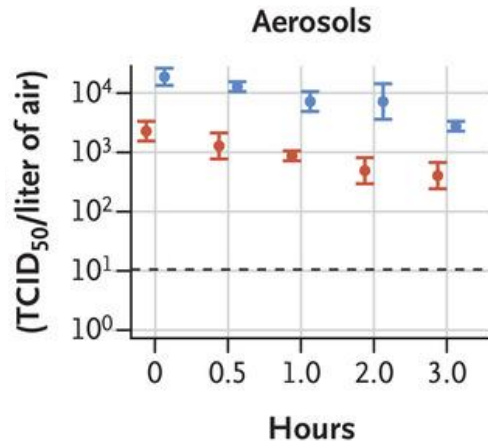
COVID-19 REMAINS INFECTIOUS IN THE AIR



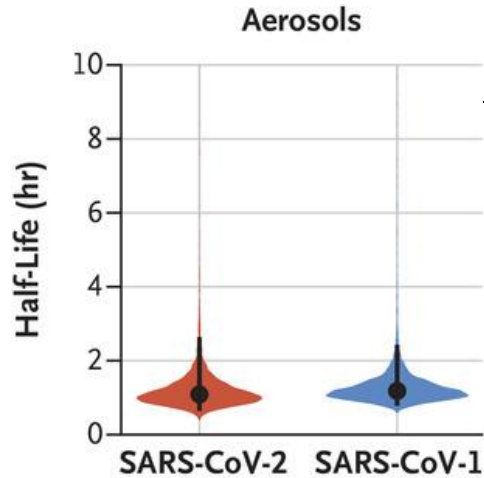
For 1 to 2 hours

SARS-CoV-2 STATISTICS

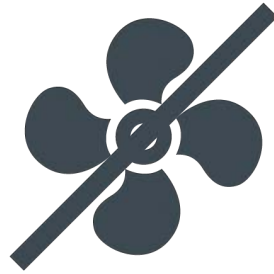
Titers of Viable Virus



Half-Life of Viable Virus

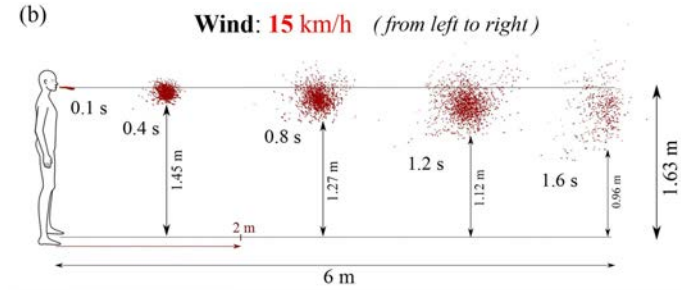
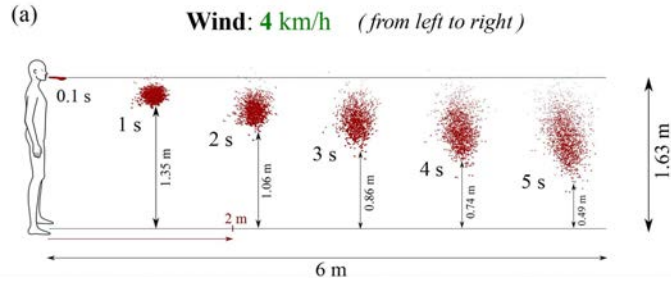


POOR VENTILATION KEEPS VIRAL CONCENTRATION



3 times longer than ventilated
places

SARS-CoV-2 STATISTICS



*Proper ventilation reduces
viral concentration*

UX PROBLEM

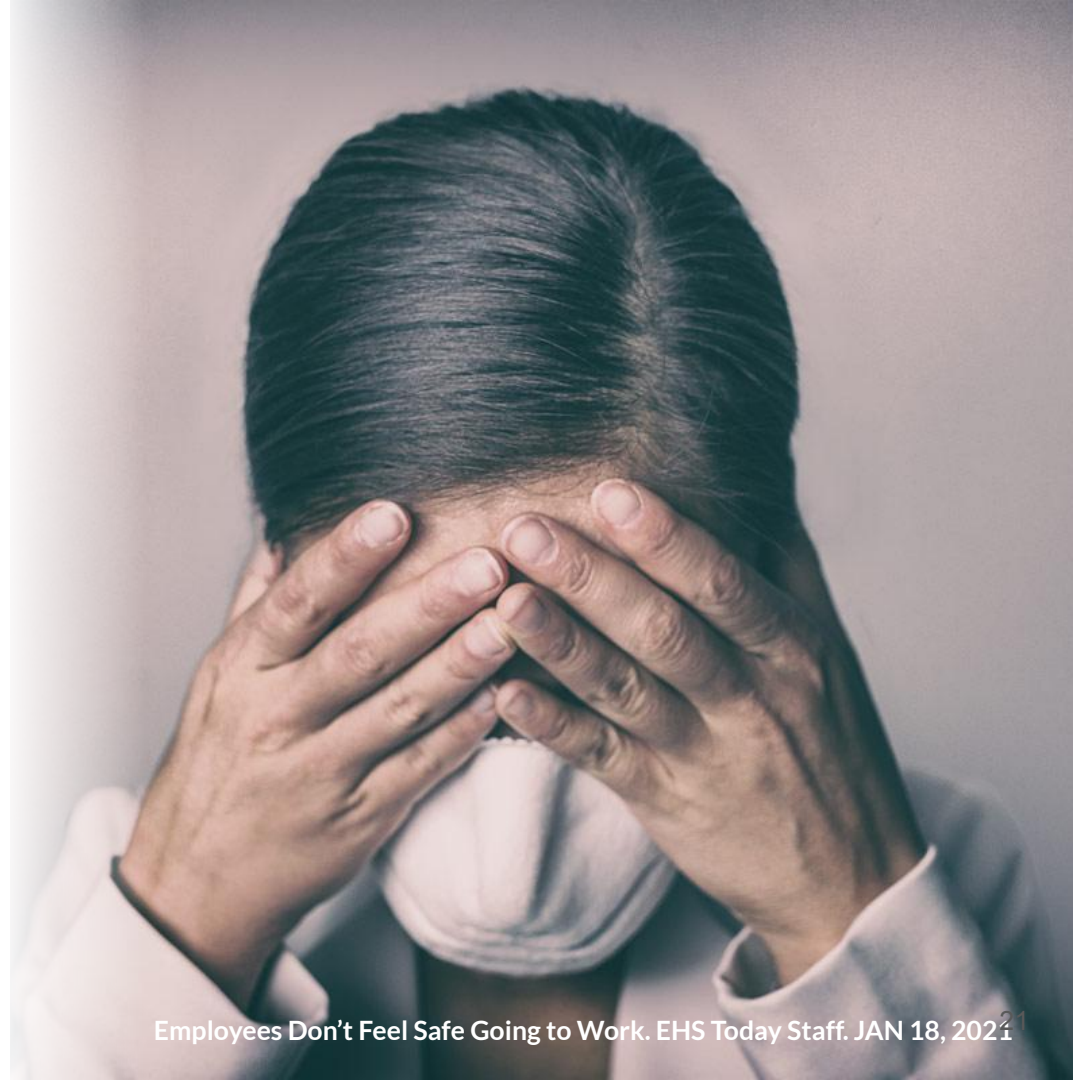
People need to feel **safe**

59% Employees said they are worried about co-workers not following rules

56% Employees are worried about airborne transmission

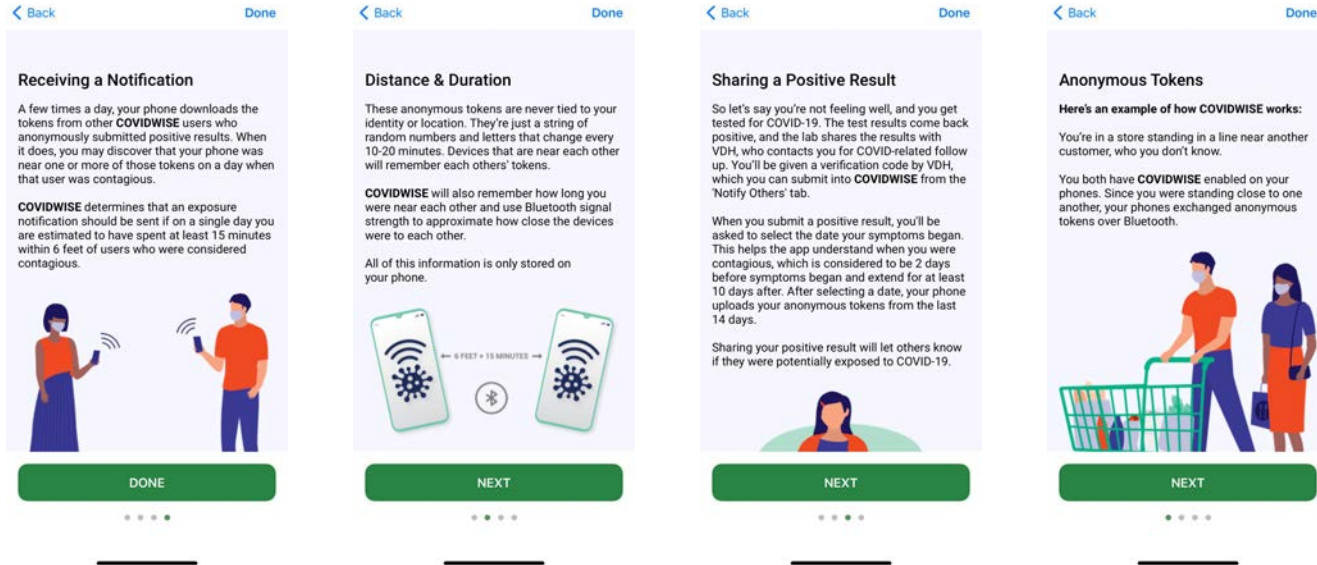
30% Employees are worried companies will not invest in new technologies

20% Employees are concerned companies will not disclose health risks



COMPETITION REVIEW

COMPETITION REVIEW



COVIDWISE (Virginia)

COMPETITION REVIEW



As you go about your day, the app uses Bluetooth to sense when you spend more than 10 minutes within 6 feet of another person with the app.

This is "close contact". It's long enough and close enough for you to catch the virus.

The app ignores people who just pass by or stand more than 6 feet away from you. You'll never get any alerts because of them.

Next



When your app senses the close contact, your phone exchanges a secure random code with the other person's phone. Your phone stores this close contact code in a list.

The codes are random and don't reveal any information about you or the other person. The app doesn't collect or share any names, locations, or phone numbers.

Previous Next



If you test positive for COVID-19, a public health representative will call you as soon as possible.

The representative will ask if you're willing to share your app's list of close contact codes to help protect other people.

Sharing your list is secure and private. The app never reveals who you are to anyone.

Previous Next



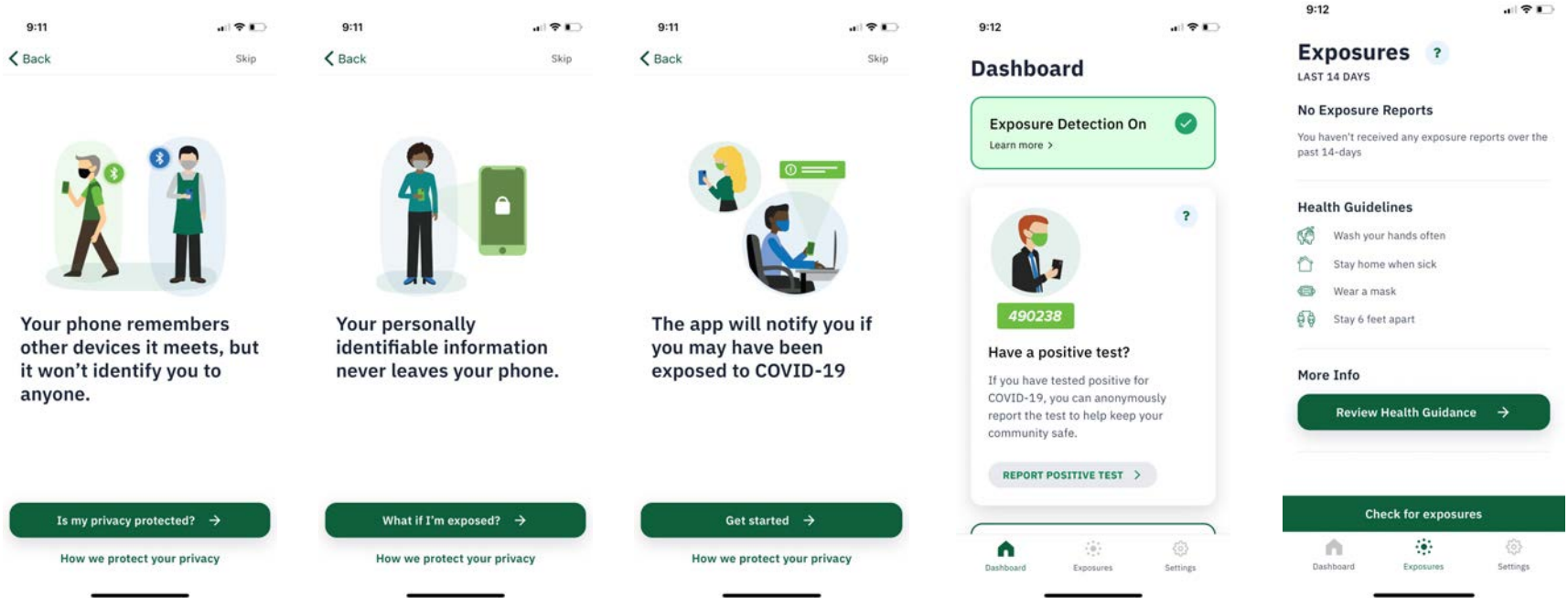
Each day, every phone that has the app compares its own list of close contact codes to the list of "infected" codes.

If there's a match, the app will display a COVID Alert.

Previous Close

COVID Alert NY (New York)

COMPETITION REVIEW



Guidesafe (Alabama)

COMPETITION REVIEW

Positives:

- Helpful information for tracking those who might have Covid
- Design and layouts are really easy to use
- Privacy concerns are addressed and users do not need to worry about this

Negatives:

- Heavily relying on honesty of other people
- Information comes too late
- Only works well if a lot of people use it
- They are only useful in certain states

03

PRIMARY RESEARCH

Chosen Methodologies

Based on our research direction and integrated learning from class, we decided to use four methodologies to gather the information

- Survey
- Town Watching
- Grocery Shadowing
- Interview



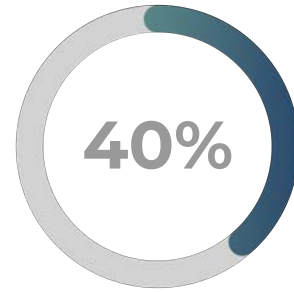
102

individual participated in our survey

36+ SAFENESS FEELING + SAFETY PROTOCOLS



Follow safety protocols

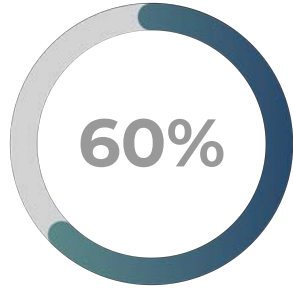


Safeness feeling

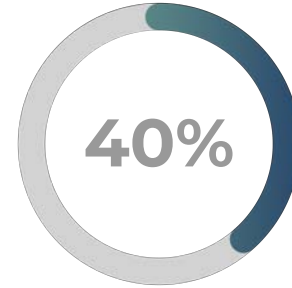
95% confidence

WHY ?

TRUST IN PROTOCOLS + TRUST IN OTHERS



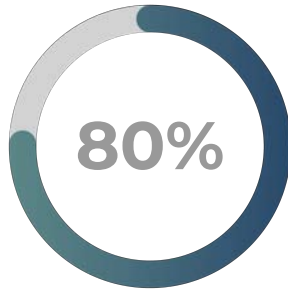
Trust in safety protocols



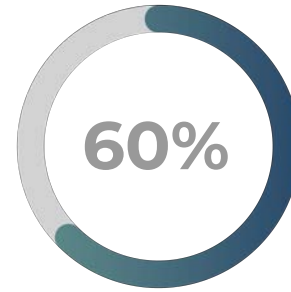
Trust in others

95% confidence

AWARENESS OF DANGER FACTORS



Are aware of the number
of people

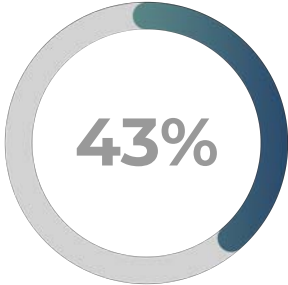


Are aware of ventilation

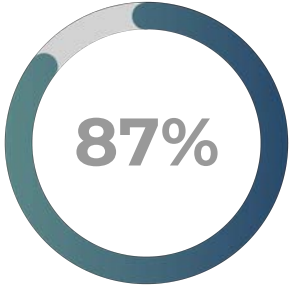
95% confidence

WHAT ARE THE CONSEQUENCES?

RETURN TO PUBLIC SPACES



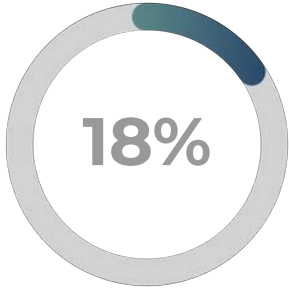
Will never feel safe returning to public spaces



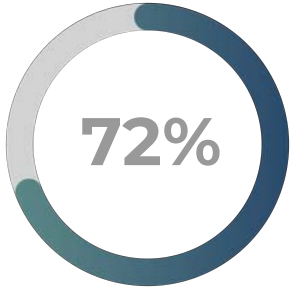
Avoid crowded spaces

95% confidence

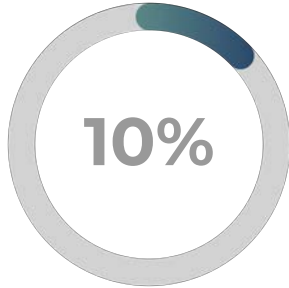
PUBLIC SPACES VISITATION



Few times per day

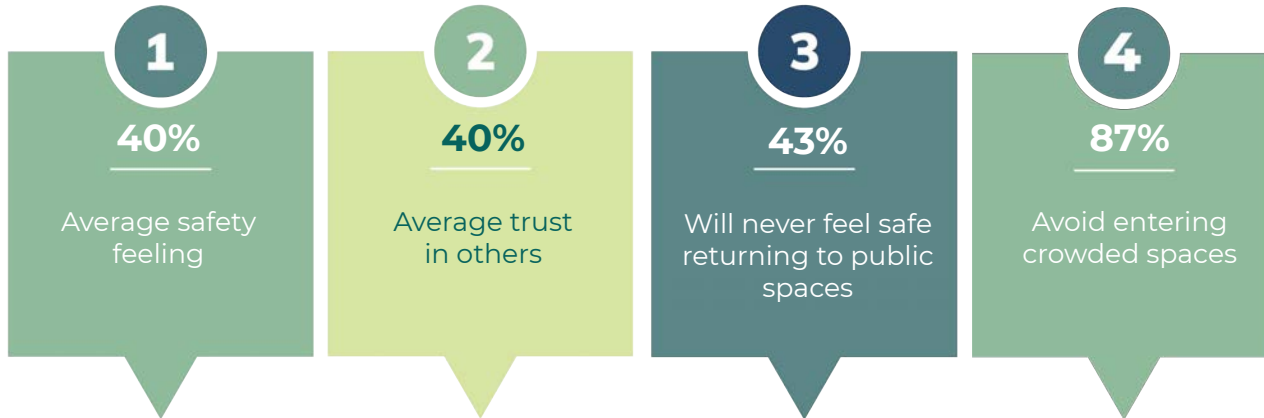


Few times per week



Never

95% confidence



95% confidence

INTERVIEWS



INTERVIEWS QUESTIONS

1. What has your experience been with COVID-19 for the past year?

2. What are your thoughts on the current CDC guidelines?

3. Are there any guidelines that you do not feel are being followed well enough?

4. Do you trust others to follow the guidelines? Why or why not?

5. What would you do if you came across a crowded public space?

6. How aware are you of ventilation when in confined public spaces?

7. What are some things that you notice when entering a confined public space?

8. What would make you feel safer in confined public spaces?

Basic Information

Thoughts on CDC Guidelines

Thoughts on other People

Experience in Public Space

Response to Public Space

Q INTERVIEWS INSIGHTS

Thoughts on the current CDC guidelines?

“I **trust** CDC guidelines because the rules are from experts ”

“I feel lots of people **follow the rules because they don't want to cause troubles** but they don't believe it”

“I **trust** them, but I wish more people followed them.”





INTERVIEWS INSIGHTS

Are there any guidelines that you do not feel are being followed well enough?

“People are **not keeping 6 feet**. I would avoid crowded people.”

“People do **not wear masks properly**. They have them around their chin.”



Q INTERVIEWS INSIGHTS

What would make you feel safer in confined public spaces?

If I have to touch the thing in public area, I would **touch the part which rarely people would touch it.** For example, if I need to pull/push the door, I would touch the bottom of the door handle.

“I would feel better if there were **wipes available for everyone.**”



Q INTERVIEWS INSIGHTS

What would make you feel safer in confined public spaces?

The guest scans a QR code on his / her mobile, sees the menu and places the order via the mobile without downloading any app and touching the menu.

“It makes me feel safer”



TOWN WATCHING

Q TOWN WATCHING INSIGHTS

Participants Observed

Pedestrian

Point for Observation

- Proper use of the mask
- Hand sanitizer
- Social distancing
- Avoid crowded spaces
- Is people alone or in a group
- Are they careful in the group



Proper use of the mask?

- Many people were wearing masks, but there were a few people who were **not covering their noses**.
- Almost all **children** (under ~12 years old) were **not wearing** masks at all.



Hand sanitizer available?

- Does not seem to be found in many places.
- It was available in certain places, such as restaurants and entrances to a few stores in the mall.
- It could be **difficult to find hand sanitizer** that can be used by the public.



Social distancing?

- **Social distance guidelines did not seem to be followed very closely.** In places such as the mall or grocery store, people did not seem to care about maintaining a six feet distance from others.
- In places such as the SCAD library, people tended to be seated at a proper distance. This was helped by markings and tables being set at a distance.



Avoid crowded spaces?

- In all places observed, **there did not seem to be anyone avoiding these spaces** due to it being crowded.
- Perhaps **people who were concerned** about crowded spaces **did not leave home** in the first place, or maybe people are less concerned now.



Are people alone or in groups?

- In places like the mall or restaurants, people tended to stay **in groups** of friends or family.
- In other places like the MARTA or library, people were usually alone.



Are people careful in groups?

- Groups seemed to empower people to **not wear their masks properly**.
- In restaurants, **people would remove masks due to the social aspect** of eating out.
- In the mall, **people grouped** together would **lower their masks** to help ease their ability of speaking to one another.



GROCERY SHADOWING

Q Grocery Shadowing

Participants Observed

Family and Friends

Observation Place

Grocery stores

Observation Time

20 minutes

Point for Observation

- What things they would do to feel safe
- What things they see other people do to feel safe
- What things they care about
- What things they pay attention to





What things they pay attention to

- **Wipe the cart**
- She feels safe to see other **wearing a mask**
- No one eats or drink in the store
- No one is following the arrow on the ground
- Do self-checkout so she could have less interaction with other people



What things they would do to feel safe?

- **Use hand sanitizer** before touching own body
- Not touch the item unless trying to see the ingredients on the package
- Disinfect items with alcohol
- **Use hand sanitizer** once she is back to her car
- Take a shower once back to house



Moving from

Survey, Town Watching, and Grocery Shadowing

People said...

60% trust in CDC guidelines and most of them follow the guidelines.

People are scared to return to public space.

People tend to do extra work to protect themselves.

CDC Guidelines

Public Space

Protection

People acted...

Social distance guidelines did not seem to be followed by public areas.

It did not seem that anyone is avoiding these crowded spaces.

People are not wearing a mask properly, and they go with a group.

04 AFFINITIZATION

AFFINITY DIAGRAMMING



? HOW MIGHT WE

Ensure all people are properly wearing safety protocols?

Educate people on the use of safety protocols?

Make people confident with ventilation in an enclosed space?

Make people feel fine about the number of people in an enclosed space?

Create a trusted environment in enclosed spaces?

Ensure there is no virus in the elements people touch?

Ensure there are no sick people inside?

Ensure there are no contagious levels of virus in the air?

**How might we ... alter the public confined spaces
visitation experience to help people feel safe?**

? 5 WHYS

Problem: Why do people not feel safe in public confined spaces ?

Why? People are afraid they might get the virus.

Why? People don't know if the virus is in the air or the things they touch.

Why? The inefficiency of safety protocols.

Why? Inappropriate use of safety protocols by some people.

Why? Lack of awareness and citizen responsibility.

Countermeasure: Find a way for people to be aware of the threat posed by the virus in closed public spaces

05 USER PERSONA



TARGET USER

Age: 30+

Follows protocols / Doesn't trust other / Scared to return to public confined space / Avoids crowds





"It's all about quality of life and finding a happy balance between work and friends and family"



Primary

Susan Smith

Age	38
Occupation	Interior Designer
Status	Married
Location	Atlanta, GA
Tier	Professional
Archetype	Family person



Goals

- To have a meaningful job.
- To make the most of her work in the office so work doesn't follow her home.
- To have a happy and united family.
- To take care of her loved ones.



Frustrations

- Has anxiety when away from her loved ones
- Not knowing the health condition of her mom
- Has anxiety when home is not totally clean



Tech

Internet
Social networks
Delivery apps
Online shopping
Time scheduling app
Health app



Personality

Introvert Extrovert

Analytical Creative

Loyal Fickle

Passive Active

Biography

Family: **one sister, mother, husband, daughter.**

Susan is an interior designer at a big company in Atlanta, Georgia. She is passionate about her work and loves going out with her colleagues and friends. **She has a beautiful family and constantly visits her mom.** She is the loving mother of a five-year-old daughter and wife to an architect who also works in a big company.



Secondary Drew Martin

Age	30
Occupation	Software Developer
Status	Dating
Location	Chicago, IL
Tier	Entry level
Archetype	Extroverted single man



Goals

- Earn money for his lifestyle
- Go on lots of dates
- Go to big music festival with all his friends this year
- Continue his workout plan



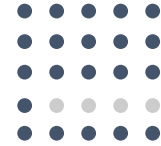
Frustrations

- Really bummed about not being with friends
- Missing out on fun events
- Has asthma, a Covid-19 comorbidity so he worries about the virus

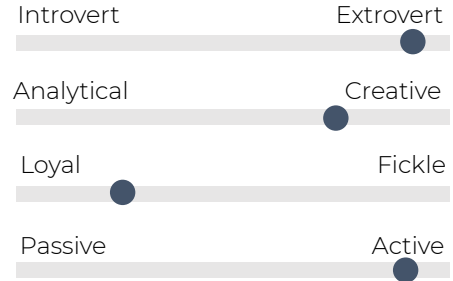


Tech

Internet
Social networks
Delivery apps
Online shopping
Health app



Personality



Biography

Family: mom, dad, younger sister

Drew recently got his first real job as a software developer in Chicago and enjoying single life before COVID. He was active on social media for everyone to stay home and follow protocols. **Drew has asthma, which can be life threatening if he were to contract COVID.** He really wants to go out with friends, but realizes that being uncaredful could end up really badly for him.

"Be curious about life, and cautious with it."



06

USER JOURNEY MAPS



Susans' Sunday Journey

Scenario

During Covid-19 pandemic, Susan needs to do grocery shopping for her mother.

Take the car

1. Put on a mask

Arrive at the grocery store

4. Check if it is too crowded
5. Enter the establishment
6. Disinfect the cart

Pick her groceries

7. Open the fridge with her foot
8. Wait until the person in the hallway goes away

Self-checkout

9. Disinfect the self-checkout machine
10. Put the products in a bag

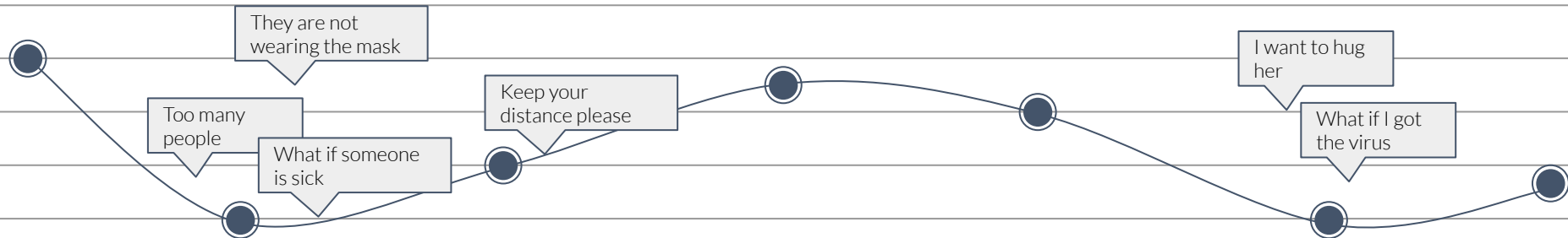
Dive to her moms

11. Load her car
12. Disinfect her hands after putting groceries in the car

Arrive at her moms' house

13. Say hi in the distance
14. Disinfect all products
15. Talk to her for a while
16. Say bye distantly

Go away



OPPORTUNITIES

Help her feel safe
 Show her that there is no risk
 Enforce safety protocols

INTERNAL OWNERSHIP

Grocery store management and other people

Control the distance between people

Grocery store management

Calming down
 Ensure products are not contaminated

COVID-19 Pandemic

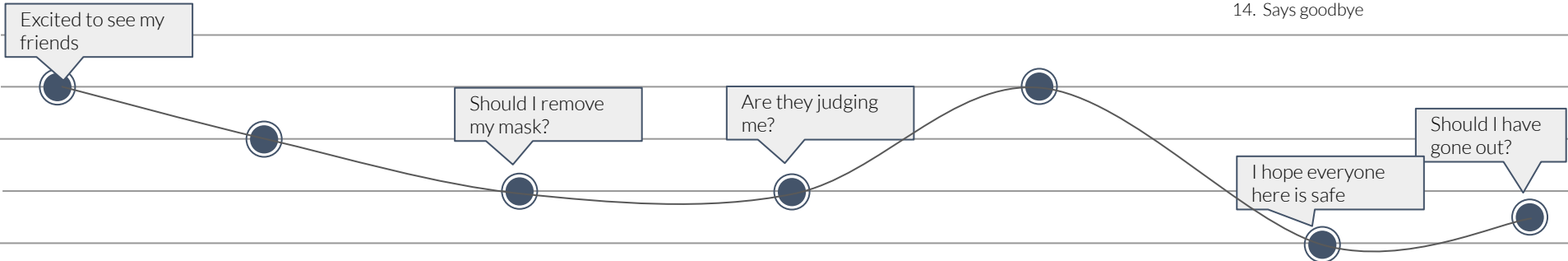


Drew's Friday Night Journey

Scenario

Drew is going to meet up with some friends for dinner at restaurant

Leaves apartment	Arrive at the restaurant	Sits down at table	Orders food	Eats food	Leaves restaurant	Goes home
<ol style="list-style-type: none"> 1. Put on a mask 	<ol style="list-style-type: none"> 2. Greets friends 3. Wait for table 4. Makes sure it's not too crowded 	<ol style="list-style-type: none"> 5. Removes mask at table 6. Talks with friends 	<ol style="list-style-type: none"> 7. Puts on mask when speaking to waiter 8. Removes mask once done 	<ol style="list-style-type: none"> 9. Enjoys meal without mask 10. Continues speaking with friends 	<ol style="list-style-type: none"> 11. Puts mask back on 12. Walks through restaurant to the exit 13. Talks with friends outside 14. Says goodbye 	



OPPORTUNITIES

Help him feel better
Reduce judgement of others
Enforce safety protocols

Restaurant staff and customers

Make sure everyone in restaurant is following protocols

Restaurant owner

Calming down
Ensure products are not contaminated

COVID-19 Pandemic

INTERNAL OWNERSHIP

07 IDEATION

THEMES

Transparency

Awareness

Trust

Accuracy

Convenience

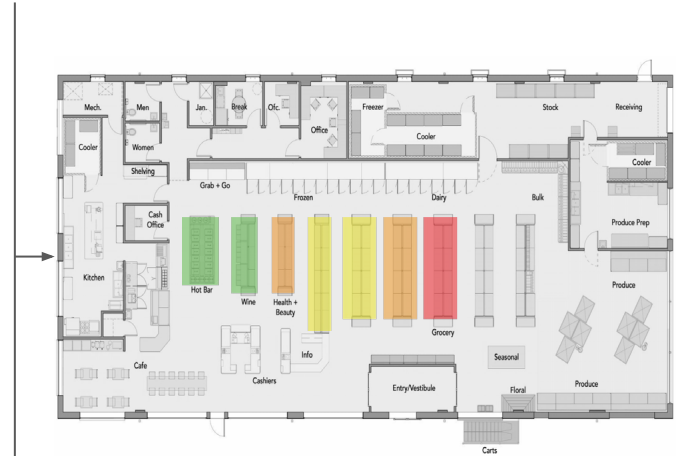
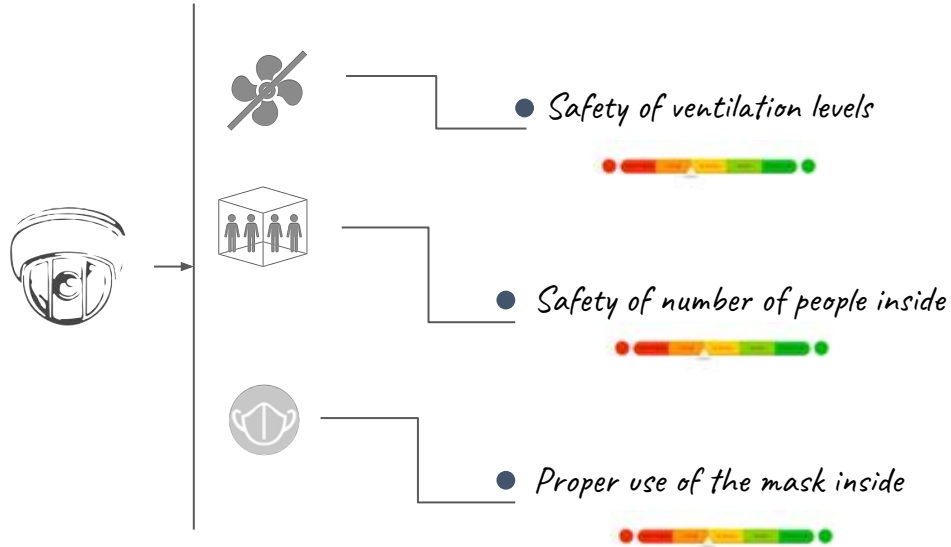
Accessibility

Safe

Sanitation

Rules

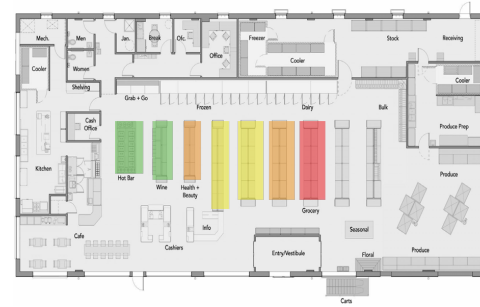
Concept B



Concept A



Concept B



08
DESIGN CONCEPT

STORYBOARD



Steve really wants to go to the grocery store

When he gets there, he sees the color code to inform him about how clean or dirty an aisle is.

This aisle has a red light, which means that it is dirty and could potentially have the Coronavirus

The special cameras have been analyzing the store to see how many people have frequented certain parts of the store and can assess the sanitation level.



The workers of the store are notified that an aisle needs to be cleaned

So they can go clean the aisle

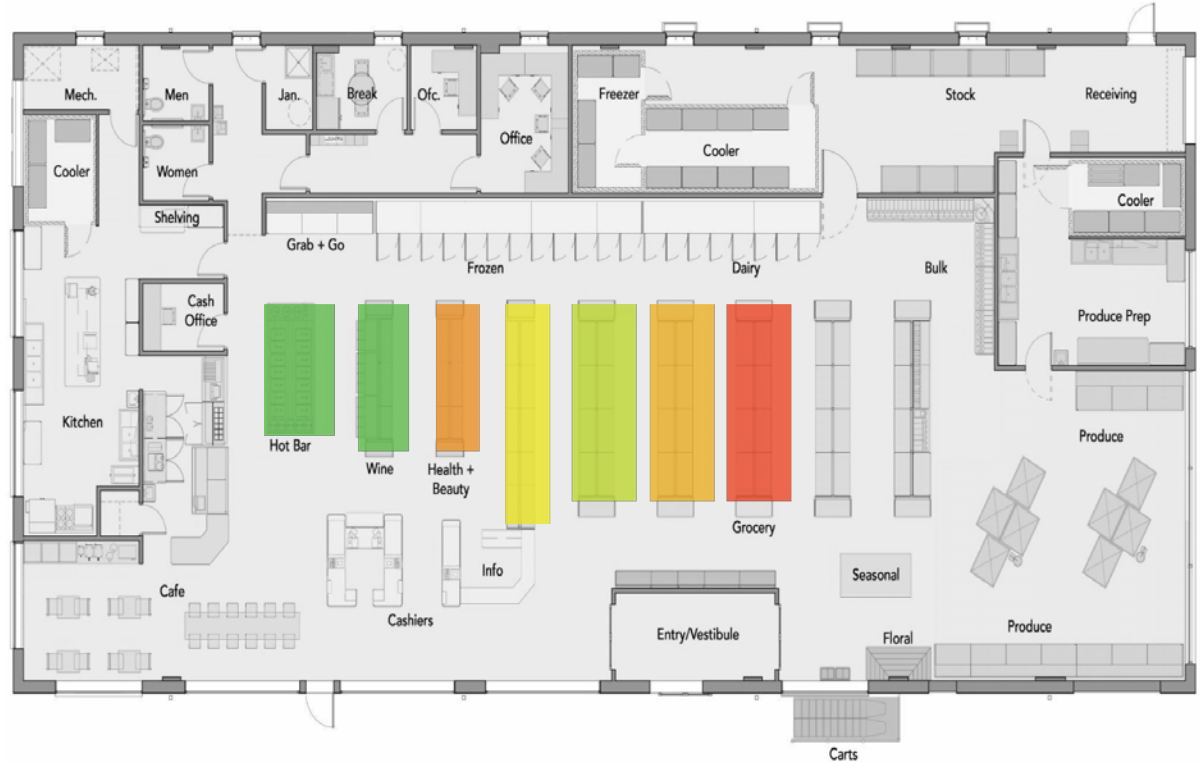
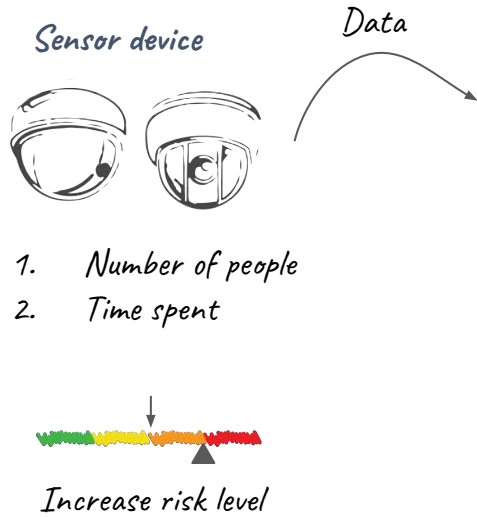
And now the aisle is showing a green light which means that it is safe for patrons to walk down.

Steve now feels much safer to shop in the store now that he can see the green light.

CONCEPT

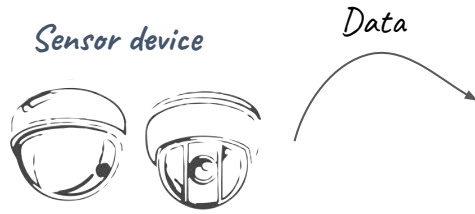
Concept B

Surveillance system

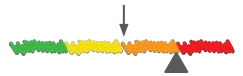


Concept B

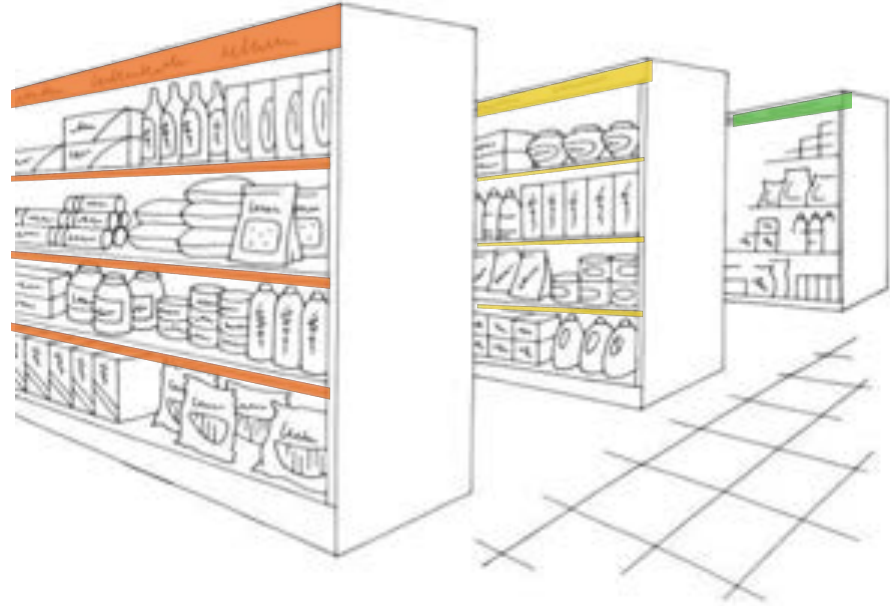
Customer environment



1. *Number of people*
2. *Time spent*

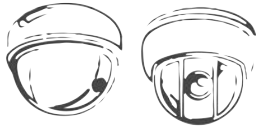


Increase risk level

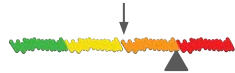


Concept B

Sensor device



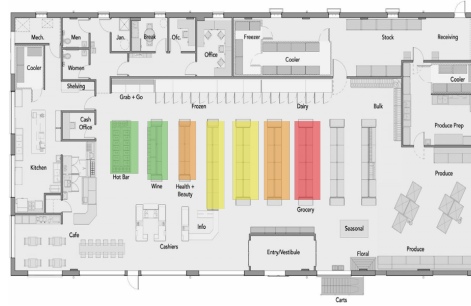
1. Number of people
2. Time spent



Increase risk level



Surveillance system

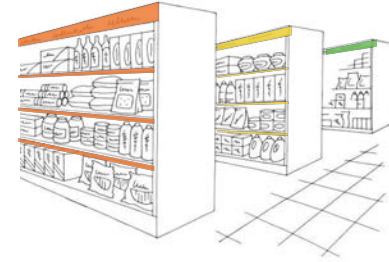


System automatic actions

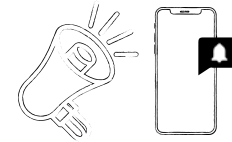


1. Update lights status
2. Restrict peoples acces
3. Request cleaning

Costumer environment



Cleaning staff actions



1. Receive notification
2. Complete the action
3. Notify the system



WIREFRAME

El Campo

800
Total visitors

Visitors
34 in store

32%
Safety level

Aisle 4
NOT ASSIGNED
PENDING 12:20 PM

Aisle 1
NOT ASSIGNED
PENDING 12:16 PM

Aisle 3
NOT CLEANING NEEDED

Aisle 2
LAURA SCAP
COMPLETED 12:05 PM

CARLA ZARZA
AVAILABLE

Aisle 1
12:16 PM

- Desinfected
- Mopping
- Surface cleaning

Aisle 5
12:16 PM

- Desinfected
- Mopping
- Surface cleaning

Legend:

- New pending assignment
- Notified bad behavior from a customer
- Cleaned aisle 5
- Lunch time
- Notified bad behavior from a customer
- Cleaned aisle 6
- Check in
- Check out
- New pending assignment
- Notified bad behavior from a customer

El Camps

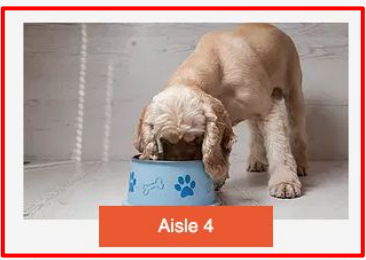
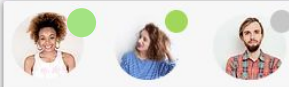


800
Total visitors



32%

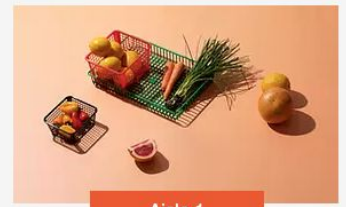
Safety level



Aisle 4

NOT ASSIGNED

PENDING 12:20 PM



Aisle 1

NOT ASSIGNED

PENDING 12:16 PM



Aisle 3

NOT CLEANING NEEDED



Aisle 2

LAURA SCAP

COMPLETED 12:05 PM



800
Total visitors



32%

Safety level



Aisle 4

NOT ASSIGNED

PENDING 12:20 PM

Aisle 1

NOT ASSIGNED

PENDING 12:16 PM

Aisle 3

NOT CLEANING NEEDED

Aisle 2

LAURA SCAP

COMPLETED 12:05 PM

CLEANING STAFF AVAILABILITY



AVAILABLE



BUSY



TIME OFF



800
Total visitors



32%

Safety level



Aisle 4

NOT ASSIGNED

PENDING 12:20 PM

Aisle 1

NOT ASSIGNED

PENDING 12:16 PM

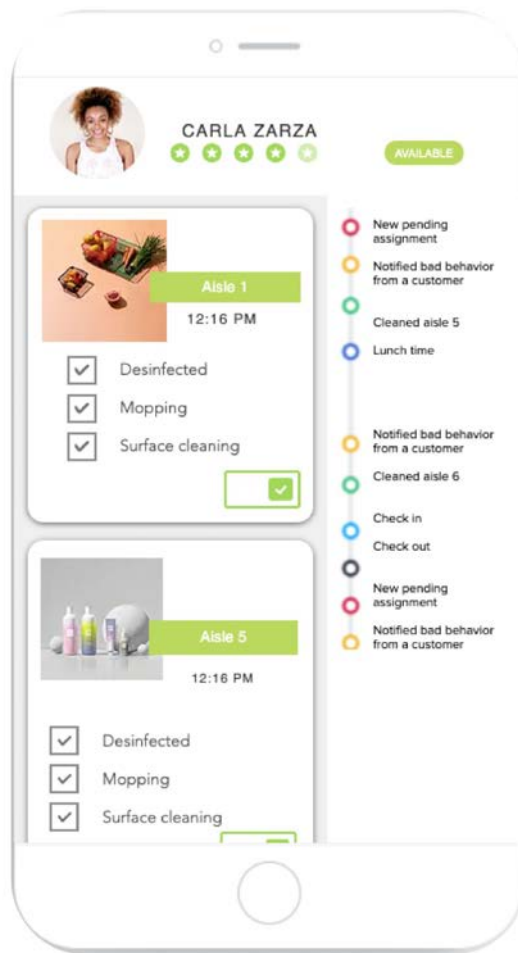
Aisle 3

NOT CLEANING NEEDED

Aisle 2

LAURA SCAP

COMPLETED 12:05 PM





800
Total visitors



32%

Safety level



Aisle 4

LAURA SCAP

ASSIGNED 12:20 PM

Aisle 1

CARLA ZARZA

COMPLETED 12:16 PM

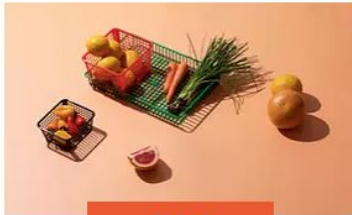
Aisle 3

NOT CLEANING NEEDED


Aisle 2

LAURA SCAP

COMPLETED 12:05 PM



Aisle 1

 **CARLA ZARZA**
ASSIGNED 12:16 PM

Last clean 10:00 AM



Lack of security



0 People



Aisle 2

 **LAURA SCAP**
COMPLETED 12:05 PM

Last clean 12:05 PM



Lack of security



3 People



Aisle 3

NOT CLEANING NEEDED

Last clean 09:00 AM



Lack of security



5 People



Aisle 4

NOT ASSIGNED
PENDING 12:20 PM

Last clean 08:00 AM



Lack of security



0 People

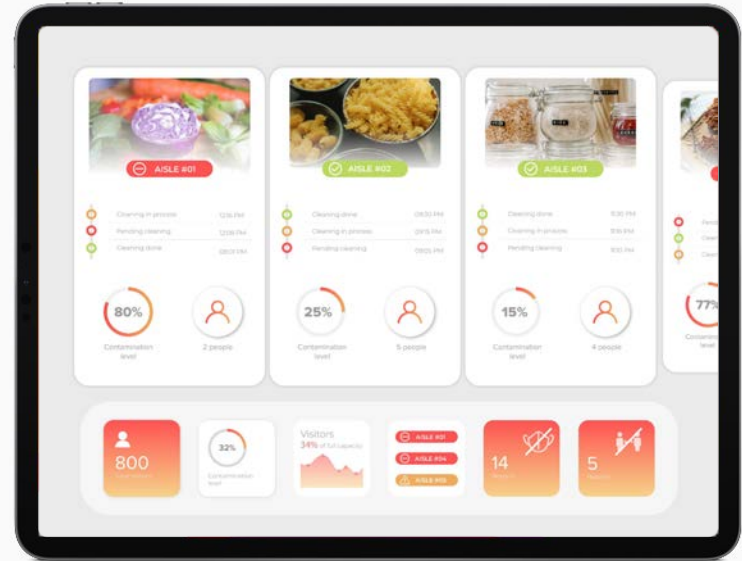
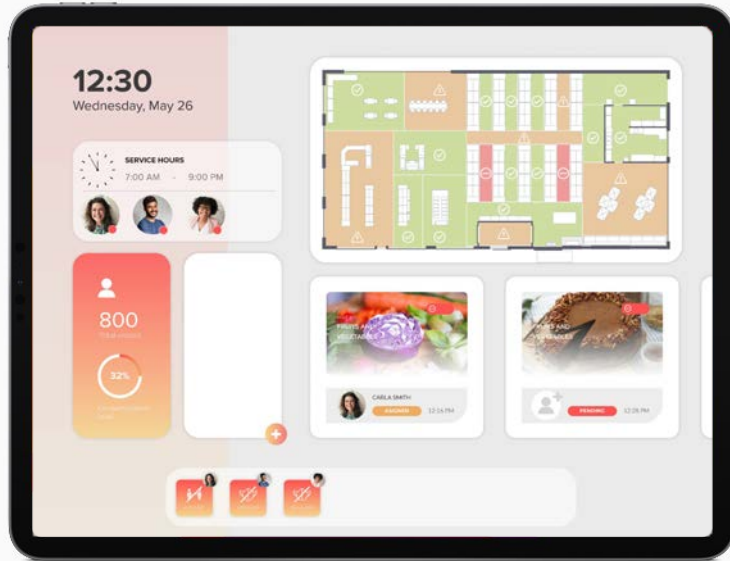
LOGO



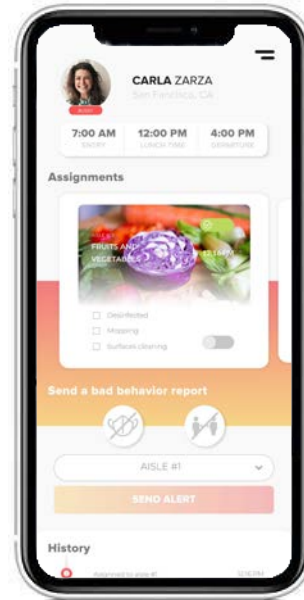
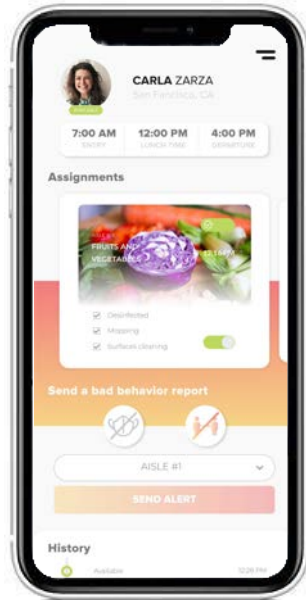


09 PROTOTYPE

Prototype #01



Prototype #01



Prototype #02

The left side of the image shows three panels of UI design elements:

- CLEANING STAFF**: A list of staff members with profile pictures, names, and various status indicators (e.g., clock, location pin).
- SAINTING STAFF**: A similar list of staff members, likely for sanitization tasks.
- Dashboard**: A central panel featuring a line graph, a floor plan with numbered rooms (1-20), and a list of tasks or alerts on the left side.
- SCREENS SETTINGS**: A settings panel with a grid of toggle switches and labels for different screen components.
- ALERTS SETTINGS**: A settings panel with a list of alert types and their corresponding status indicators.

The right side of the image shows a tablet displaying the integrated dashboard. The interface includes:

- Staff Lists**: Small versions of the 'CLEANING STAFF' and 'SAINTING STAFF' lists at the top left.
- Summary Card**: A large orange card showing a count of '60' and a percentage of '25%'.
- Floor Plan**: A central floor plan with rooms numbered 1 through 20, color-coded in green and orange, with various icons indicating status.
- ABLE WIP**: A section with four columns, each representing a different area (ABLE WIP 1, 2, 3, 4). Each column contains a progress bar, a percentage (80%, 25%, 15%, 77%), and a person icon with a count (2, 3, 4, 2 people on site).

10

USER TESTING AND EVALUATION

Professor's Feedback

SCREEN 1

- If on top left corner is an overview of which staff member is on a task, I would revise for the following:
Add staff member name and role (just the picture, especially that small, might not be enough to recognize someone)
I would make it a list with individual reports, which might have an icon referring to the type of report, without aggregating them (try to look at it as if you were a supervisor, what would you need to know, why?)
- The list of locations on the left looks unnecessary: it would take less space, and be more easy to read if the reports about contamination level were directly on the map.

SCREEN 2

- What does the staff viz on the top left mean? Red dots, green dots, grey dots.
 - I don't think pictures are enough to discriminate who is who: think about the potentially high turnover of staff members, a supervisor might need extra help recognizing people, plus: seeing staff names repeatedly on the UI might help memorize those names.
- Settings button is huge, does it need to take all that space?
- On the map, I don't understand the difference between the warning symbol and the "forbidden" symbol. I'd imagine two levels of warning, for which color discrimination may be enough, but "forbidden" symbol seems out of place.
 - The overview of task activity on aisles is very dense/heavy, I would try to boil it down to what is the information needed to support decision making for the viewer of the screen: any other thing should be dropped. For example regarding activity status, a history may be overkill here, just current status may be enough (leave history for a detailed view in another screen).

SCREEN 3

- The list view looks so much more credible than the widget view: it has far less data. In this particular case showing just the avatar of the employees assigned might be enough (I feel the most important piece of information is how many staff members are actively responding, especially "nobody" vs. "someone on task").
- I am confused by the status of the last 3 items... if cleaning is done, why is there still a warning?

SCREEN 4

- What is the meaning of the large green box with the tick?
- In general, what is the meaning of all the boxes in screen settings? Are the ones greyed out meant to be NOT shown on displays? You might want to add a header and/or description to teach/remind operator.
- Same thing for audio settings on bottom left: it's unclear what the list, and the ticks, mean.
- Same thing for the big list on the right: what is the meaning of green, red, grey, light grey dots? Do they have different meaning from those for staff members? In that case you might want to make them different (different shape, different set of colors), to avoid confusion.

SCREEN 5

- If showing day schedule is meant to support staff with different shift schedules, you might want to add variety in the schedules on the screen: this way you will make it self-explanatory
- Be mindful of basic conventions with color coding:
- Light grey: unavailable/disabled. Green: OK/good. Yellow or orange: attention/warning/anomaly. Red: big problem
- Especially for the status of assigned (but not started job yet): I would replace red with an arbitrary color you decide (e.g. purple)
- I would try to make the color coding in the history more seamless and less obtrusive (for example by making smaller filled circles instead of outlines), as they are they are grabbing maybe too much attention instead of the text labels next to them.
- You could think about dynamic horizontal sizing for the individual cards (as you open the page all cards are very narrow - only showing avatar, name, current status and colors/time of history, so you can view 8-12 of them at once, then if you tap on one, it widens to show the full information).
- I would also add visual cues for the affordances in the screen (I imagine that if more than 2 roles are available, the viewer would be able to scroll horizontally in each role list, and scroll vertically in the page across all roles).

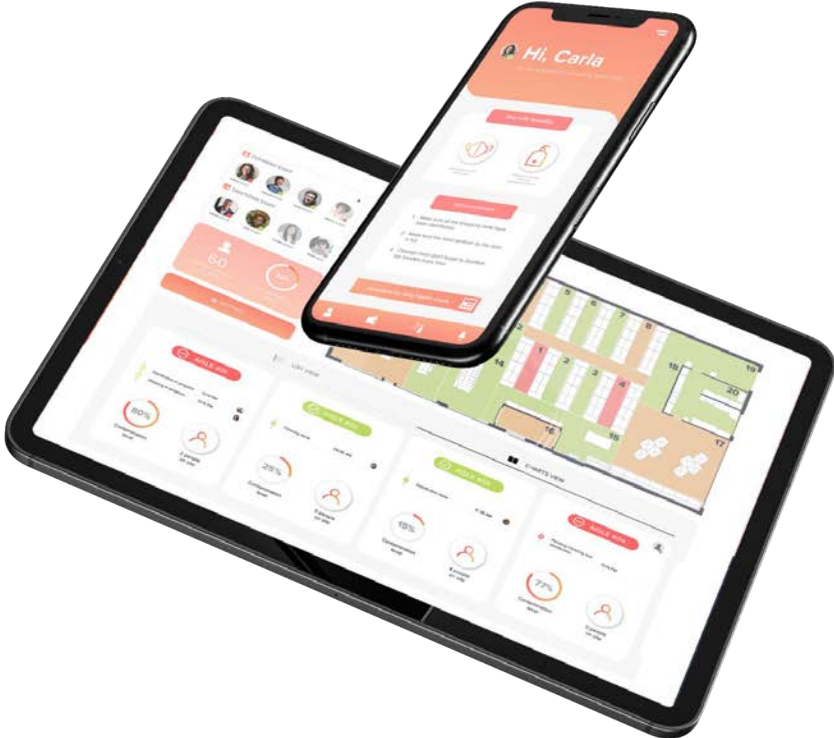
11

FINAL PRODUCT

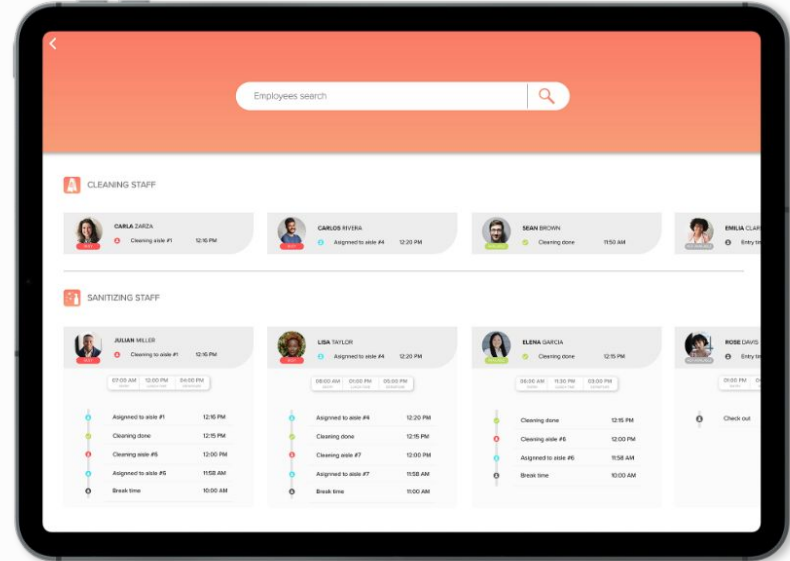
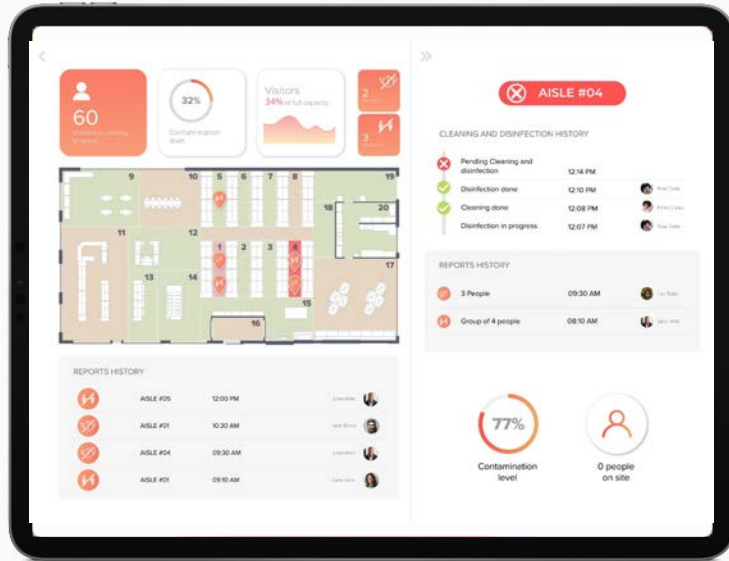
LookBook



Prototype



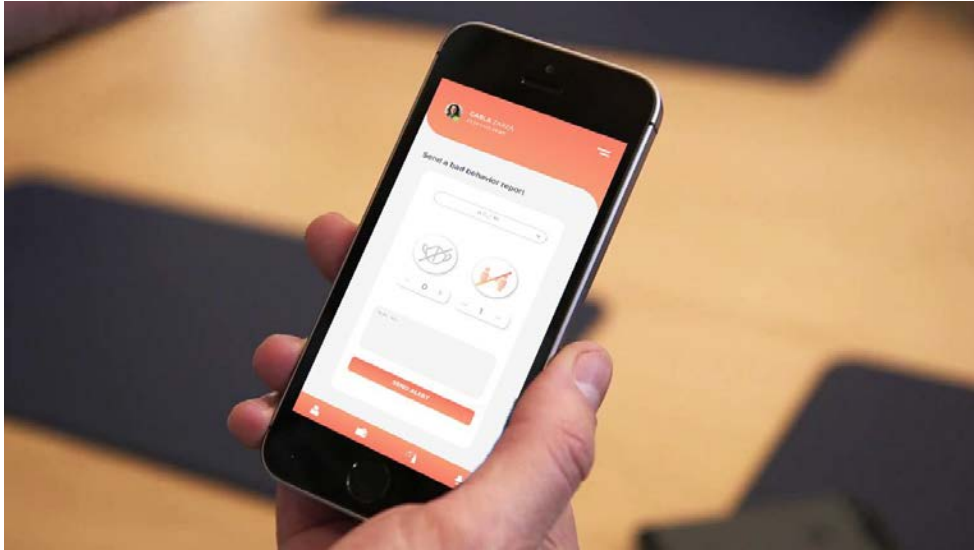
Prototype iPad



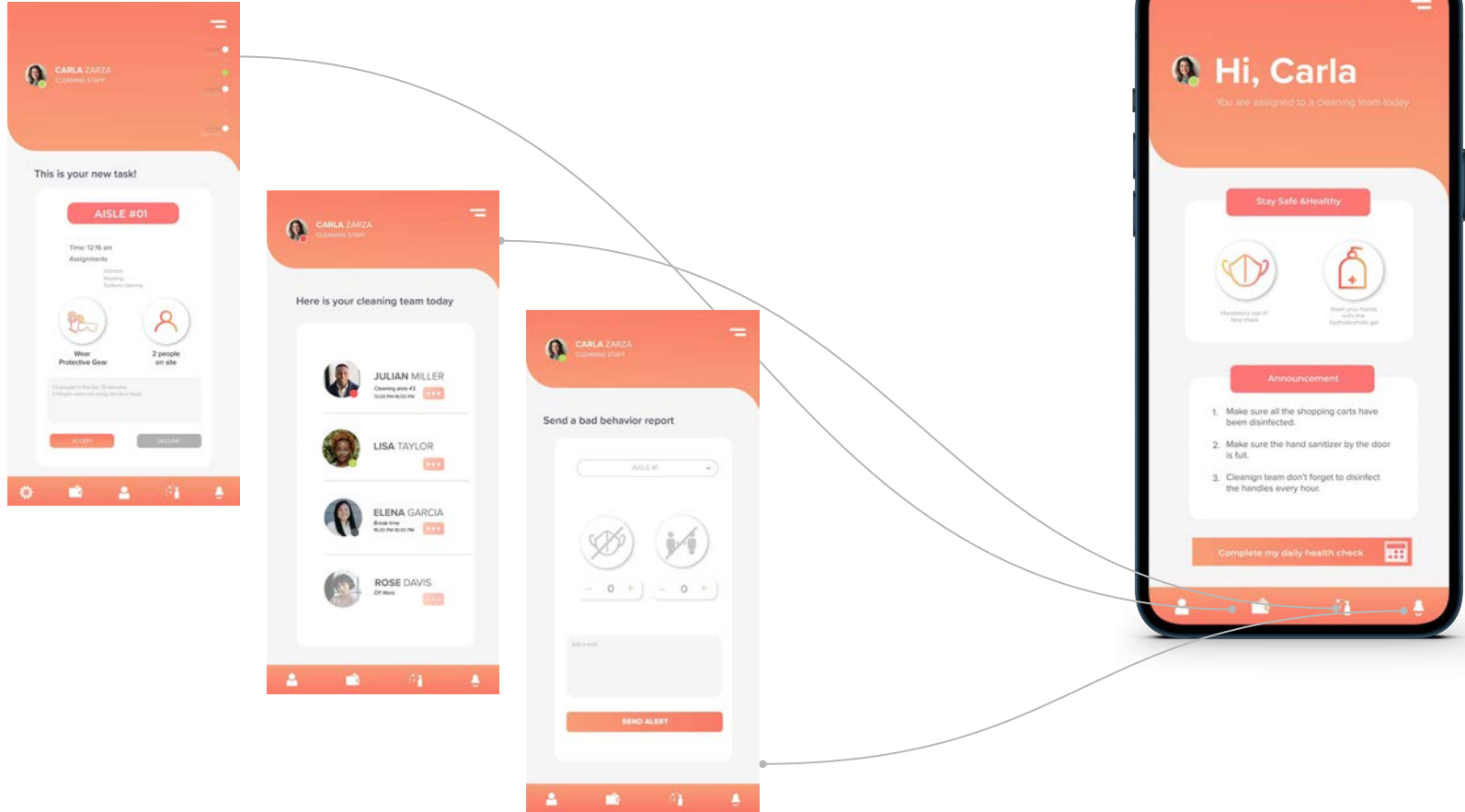
Prototype iPad



Prototype iPhone



Prototype iPhone



Poster

The Problem

People lack tools that help them feel safe in public spaces. They can only be held responsible for their actions following security protocols, not for others' behavior or the public space management.

Our Solution

We intend to design a user experience product to help people feel safer and confident about Covid-19 when entering a crowded place.



Analysis

We use real-time data to analyze spaces to ensure they are kept at a safe and sanitary level.



Transparency

Using a system of lights, customers are made instantly aware of the cleanliness of every space they enter into.



Community

By working together to keep every space safe, we can promise a better future for everyone.



Sanitation

During COVID-19, the world learned the importance of keeping every space clean. With Confia, it is easier to detect and make sure sanitation levels are kept at a safe



confia
keeps you safe



Business Model

Key Partners

Business Owners who will want to include our system in their places of business.

Store Managers who will be relying on our system to manage their employees.

Manufacturer companies who will build the materials needed for our system.

Cleaning and disinfection agencies



Key Activities

Research and development of system

Installation process of system into the stores

Education process so managers and staff learn how it works.



Key Resources

Human resources, managers and staffs

Physical resources, camera in the store Ipad and cell phones



Value Proposition

To create a system that people can trust and know that if they shop at Confia certified location, they will be safe and want to shop at your store over those who do not have it.

When customers see the Confia certification, they will instantly know that this store is looking out for the best interests of the customer and cares about their safety.



Customer Relationship

Customers at stores see in real-time the sanitation levels and can feel safe instantly.



Channels

Paid advertisements

Word of mouth from store owners



Customer Segment

Various spaces such as grocery stores, restaurants, car dealerships, and malls.

Any owner of a space who is looking to ensure the safety of their customers.



Cost Structure

Research and Development costs to ensure system is working efficiently

Secondary costs from marketing and promotion

Source materials that are already being used in stores (cameras, monitors) to lower costs for customer



Revenue Streams

Stores will pay to have system placed into their store (lights, sensors). They can pay upfront or finance the costs.

Once store has equipment in place, they will need to pay monthly dues to ensure they keep their certified status.





Executive Summary

The Problem

People lack tools that help them feel safe in public spaces. They can only be held responsible for their actions following security protocols, not for others' behavior or the public space management.

Our Goal

We intend to design a user experience product to help people feel safer and confident about Covid-19 when entering a crowded place.

Target Audience

Family Focused



- Anxiety when away from her loved ones
- Worried for her mom
- Needs everything to be clean

Business Owner



- Wants to keep store safe
- Maximize profits during pandemic
- Ensure his staff feels safe and healthy during this time

The Research

Survey	102 Participants	18-62 years old
Interviews	6 Participants	24-32 years old
Town watching	6 Locations	

How might we ?

...create a way for people to feel safer in public?

...improve lack of awareness about the virus?

...make protocols more efficient?

Summary

We have created a system that can detect in real-time if a space is unsanitary and ways to address these concerns quickly and efficiently. By giving managers the tools to analyze their store and connect more efficiently with their staff, we are creating a safer space for everyone.

The Solution

By using sensors that can analyze the store and detect changes, business owners can monitor their store and assign staff to clean certain sections of the store as needed. A system of lights notifies customers quickly if a space they are entering is clean or not. When the lights are green, it is safe to enter. If the lights are red, the store staff will quickly come by to clean and ensure the space is safe for everyone.



Analysis



Transparency



Community



Sanitation



Key Functions



Detection

Confia identifies highly contaminated areas



Assignment

Automatic or manual assignment of cleaning tasks



Follow up

Vigilance of cleaning tasks and areas status



Reports

No mask or bad social distancing reports



Color lights

In each area indicating its status



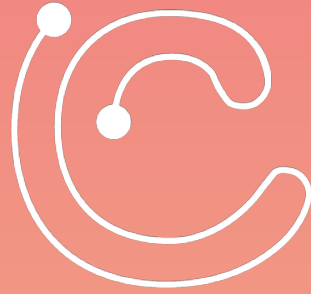
Information

Costume data on the establishment screens



Voice memos

Notify clients of an alert or bad behavior in store



confía

THANK YOU!